

A messy state of the union:

Taming the Composite State Machines of TLS

<http://smacktls.com>

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Agile Cryptographic Protocols

Modern protocols negotiate crypto parameters

- Many key exchanges (RSA, DHE, PSK)
- Many authentication mechanisms (Cert, Password)
- Many encryption schemes (AEAD, RC4-HMAC)
- *Much of the complexity of TLS, IKEv2, SSH is in the composition of these mechanisms*

How do we implement such protocols correctly?

- What can go wrong? Can we prove them correct?

Transport Layer Security (1994—)

The default secure channel protocol?

HTTPS, 802.1x, VPNs, files, mail, VoIP, ...

20 years of attacks, and fixes

1994 Netscape's Secure Sockets Layer
1996 SSL3
1999 TLS1.0 (RFC2246)
2006 TLS1.1 (RFC4346)
2008 TLS1.2 (RFC5246)
2015 TLS1.3?

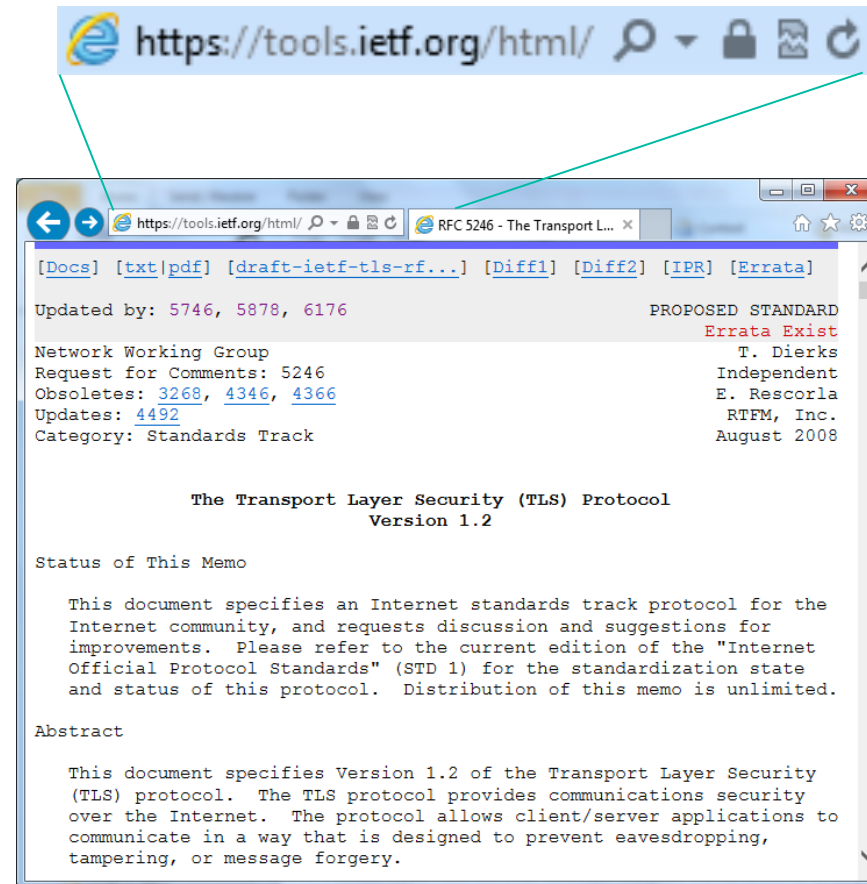
Many implementations

OpenSSL, SecureTransport, NSS,
SChannel, GnuTLS, JSSE, PolarSSL, ...

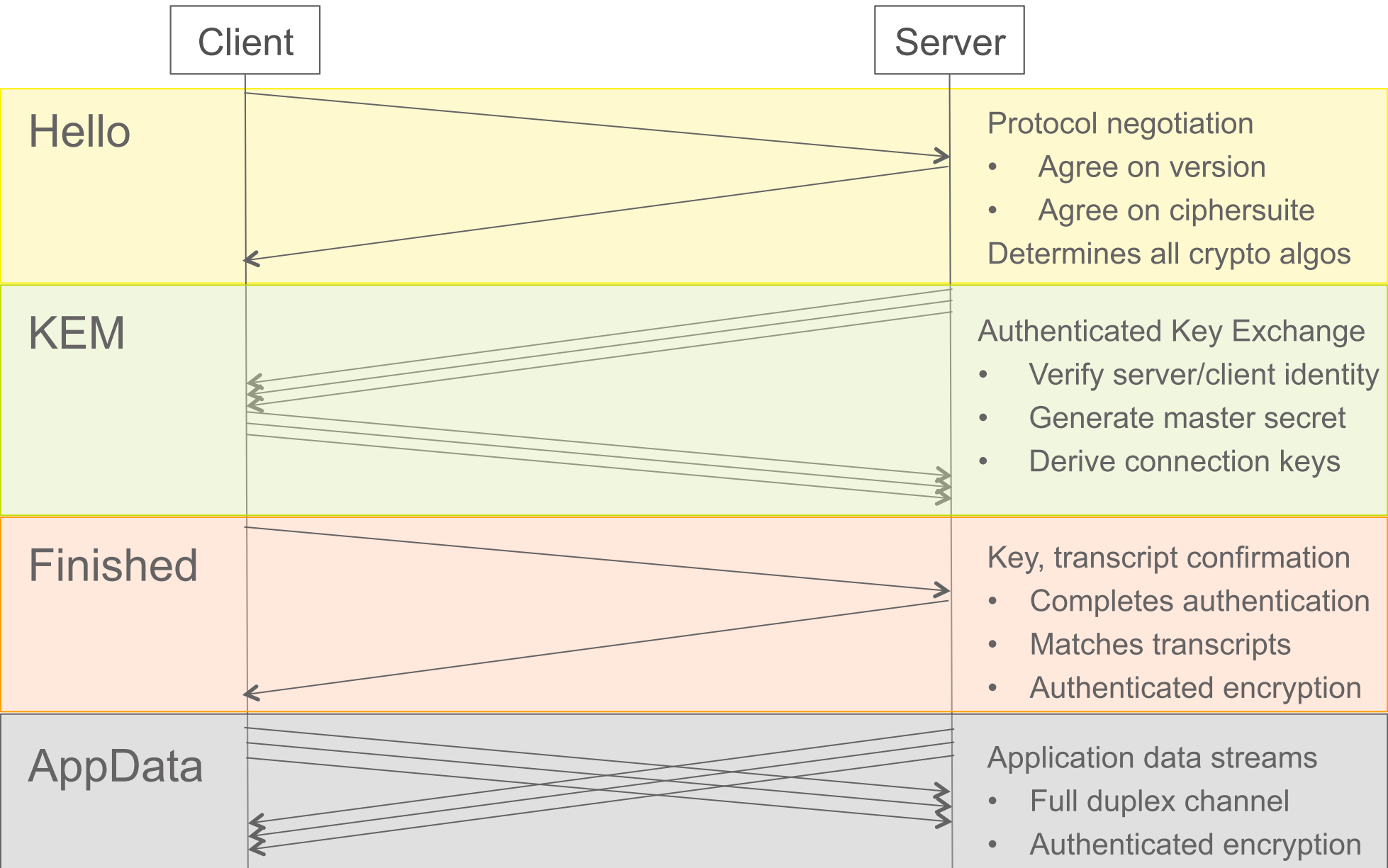
many bugs, attacks, patches every year

Many security theorems

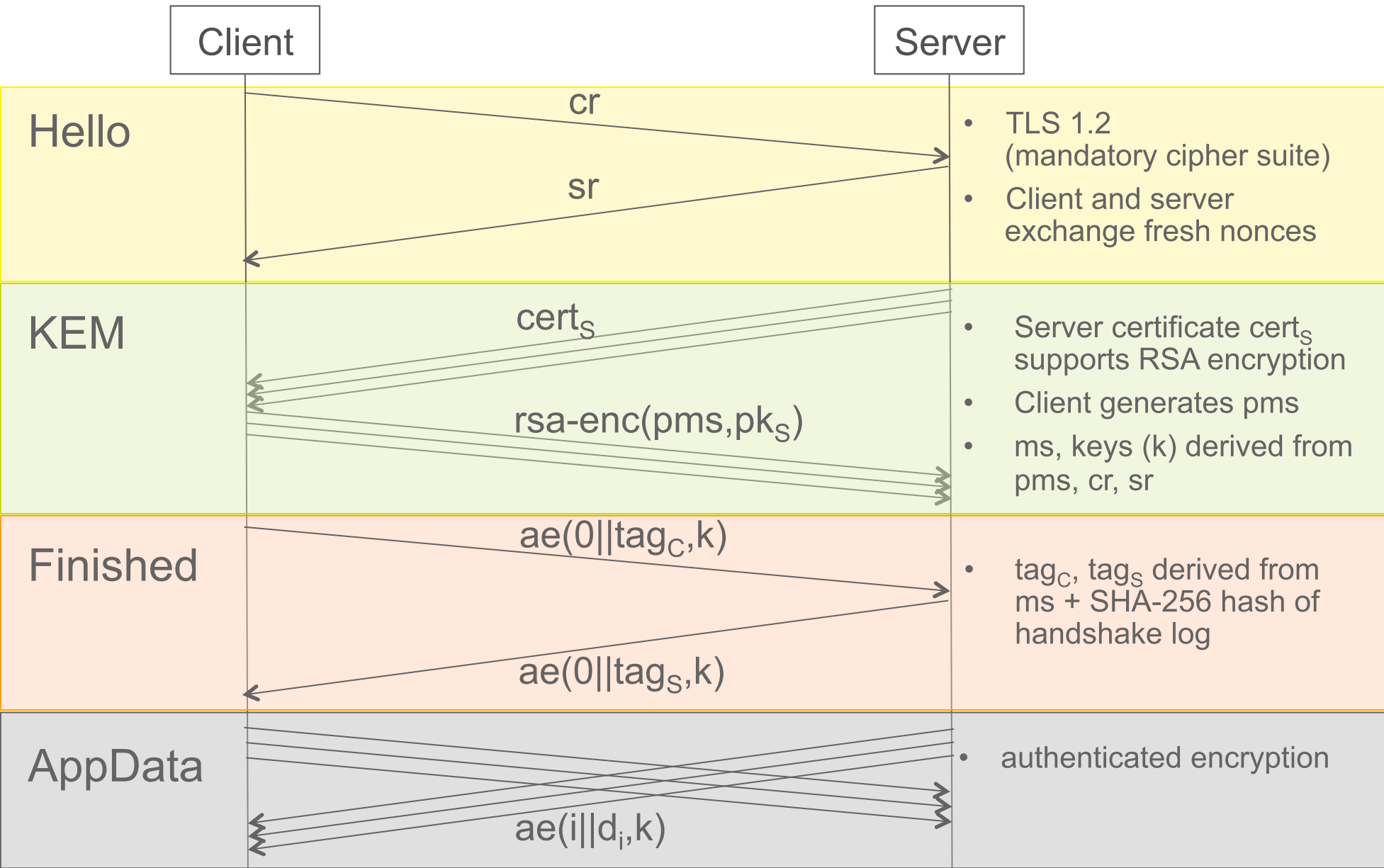
mostly for small simplified models of TLS



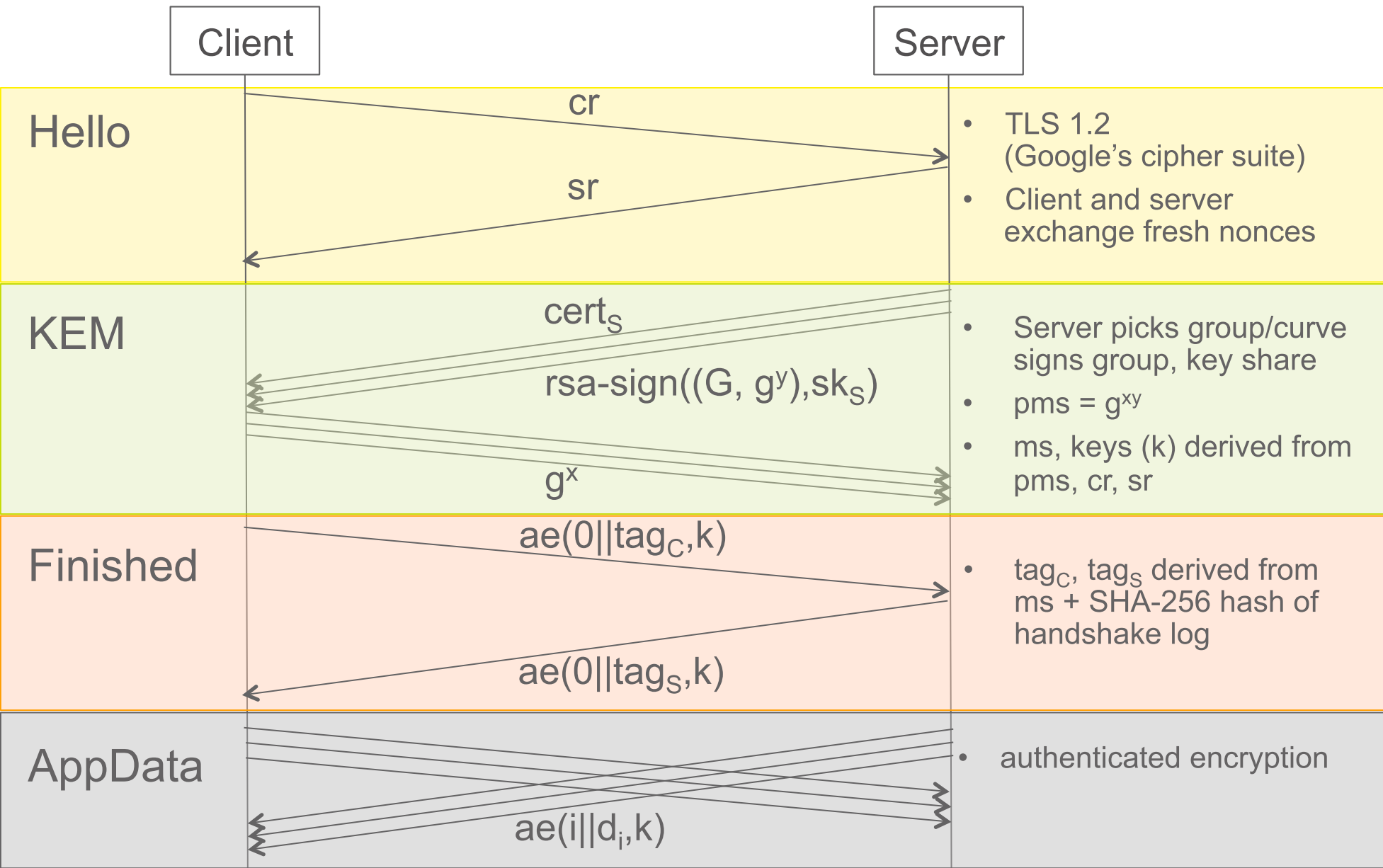
TLS protocol overview



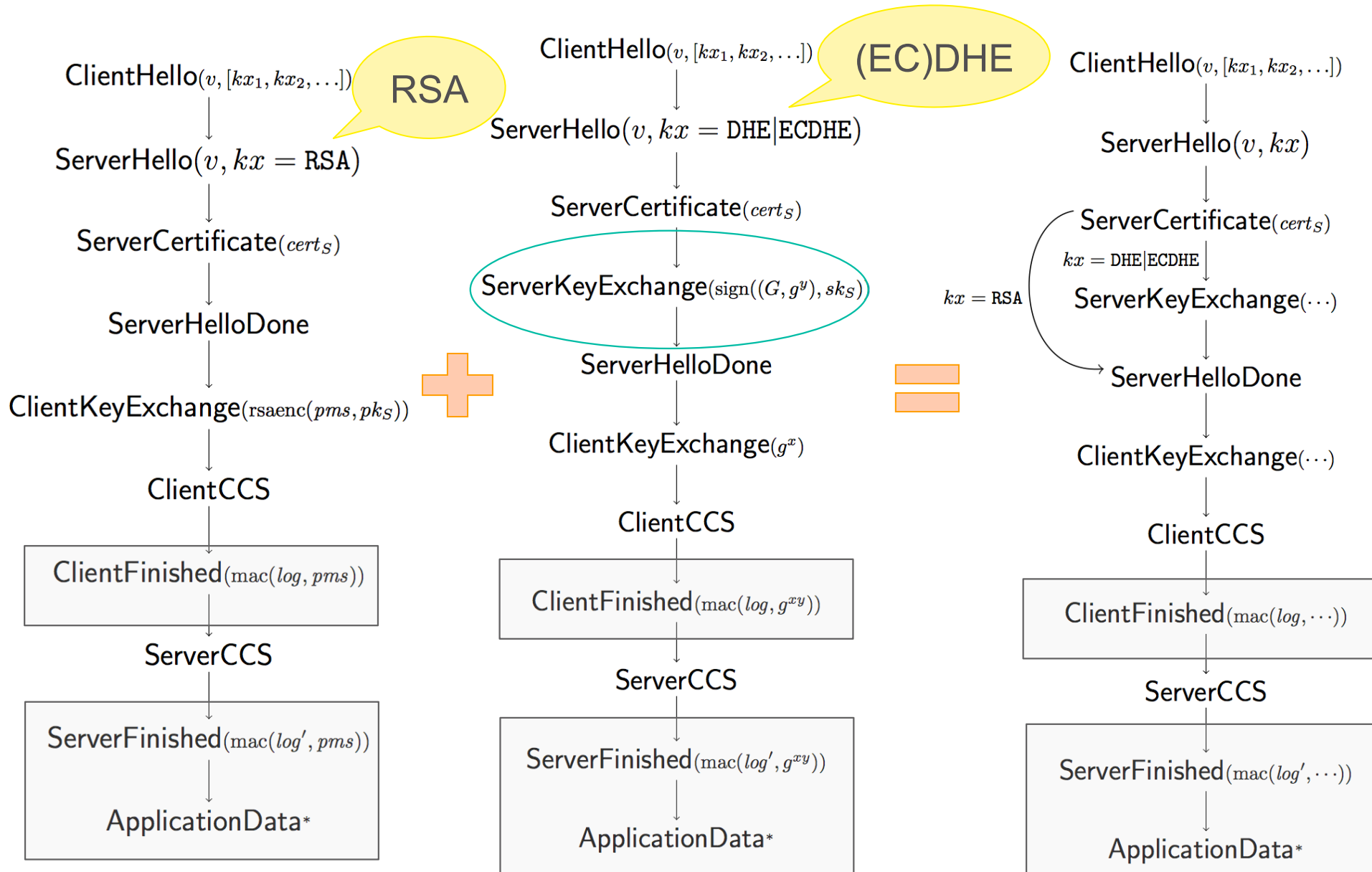
RSA Key Transport



(EC)DHE Key Exchange



Composing Key Exchanges

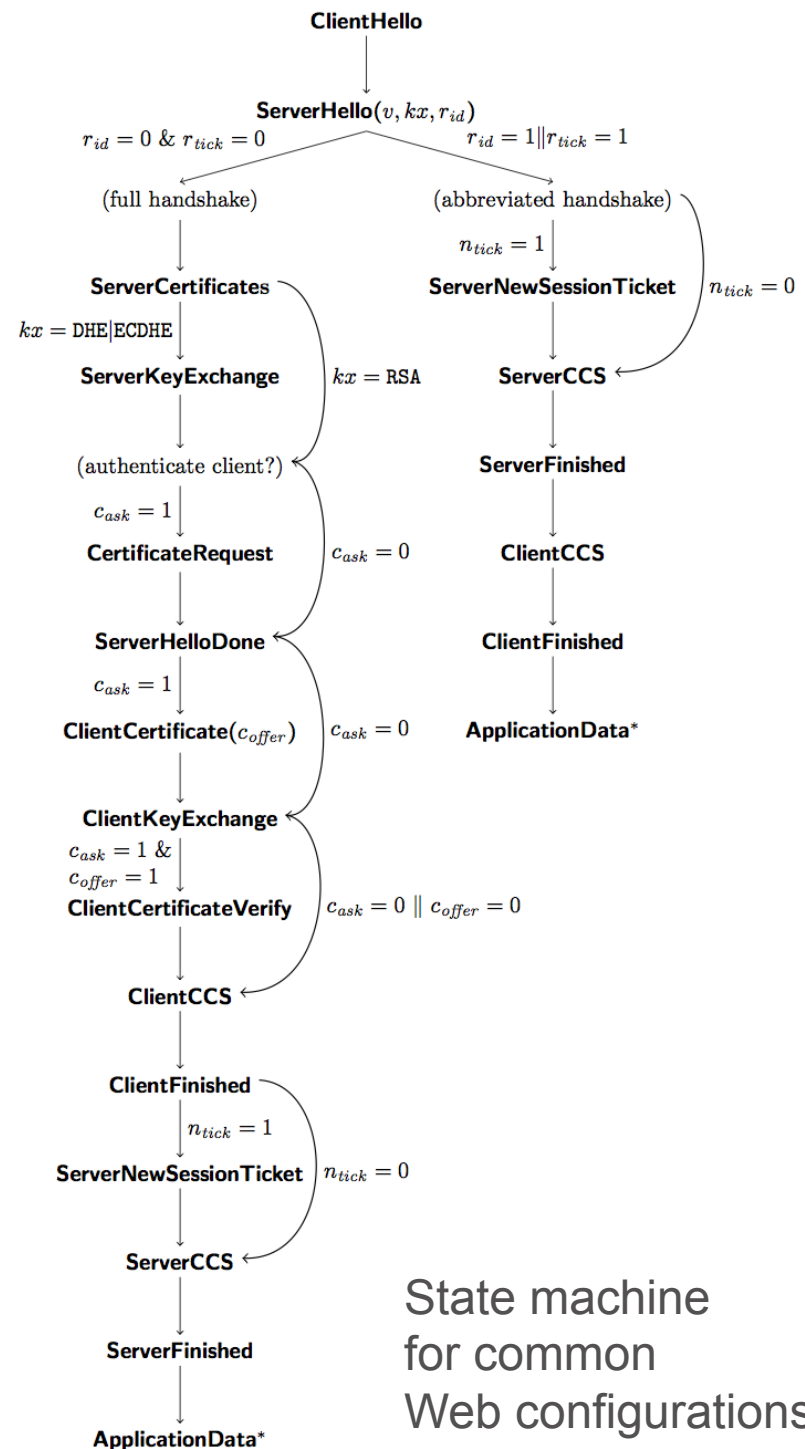


TLS State Machine

RSA + DHE + ECDHE
+ Session Resumption
+ Client Authentication

- Covers most features used on the Web
- Composition proved secure for miTLS implementation [IEEE S&P'13, CRYPTO'14]
<http://mitls.org>
- Reference code written for verification, in F#

Can this proof technique be applied to OpenSSL?

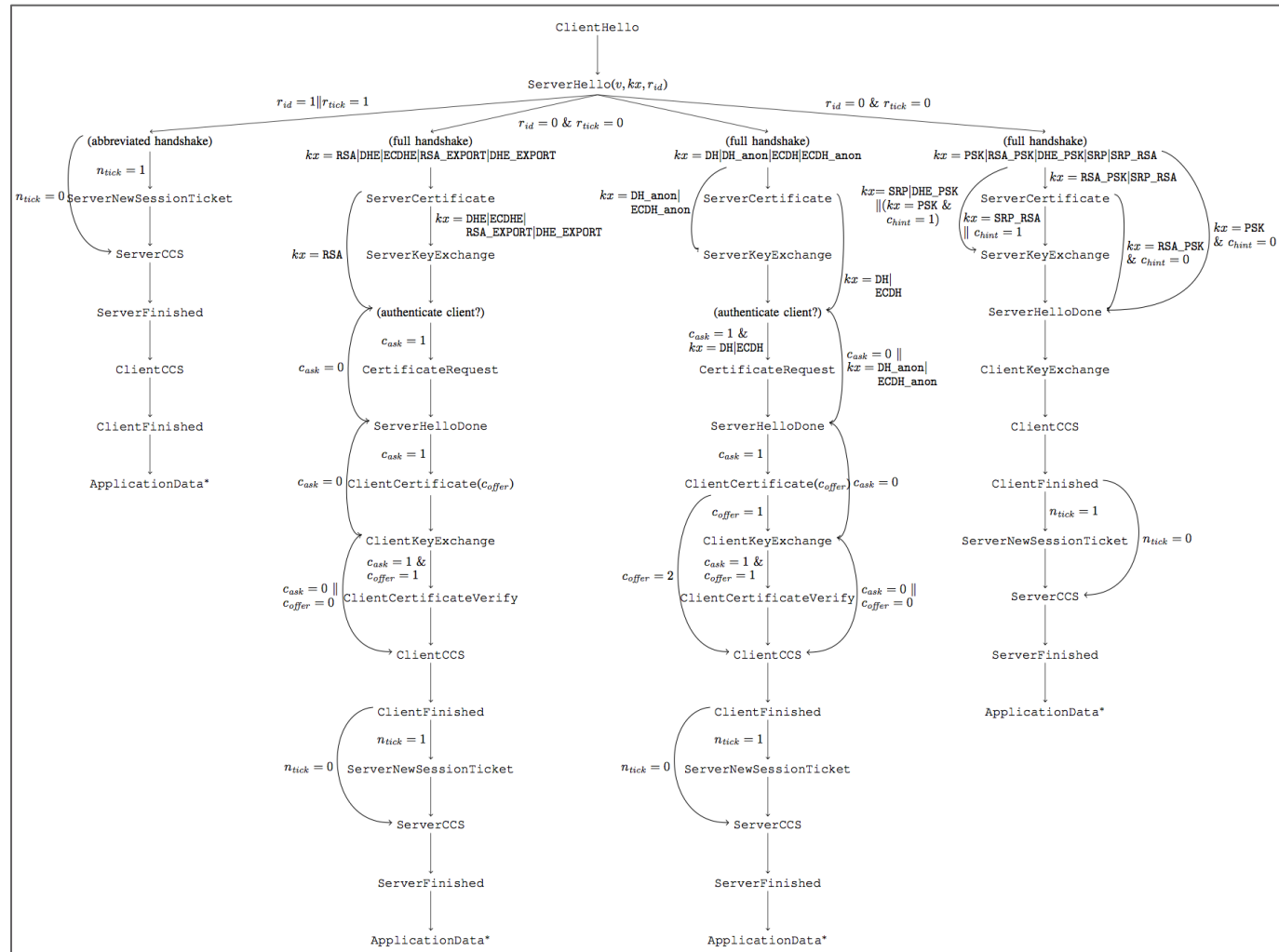


State machine
for common
Web configurations

OpenSSL State Machine

- + Fixed_DH
- + DH_anon
- + PSK
- + SRP
- + Kerberos
- + *_EXPORT
- + ...

We cannot ignore all these because they share code/keys with RSA/DHE



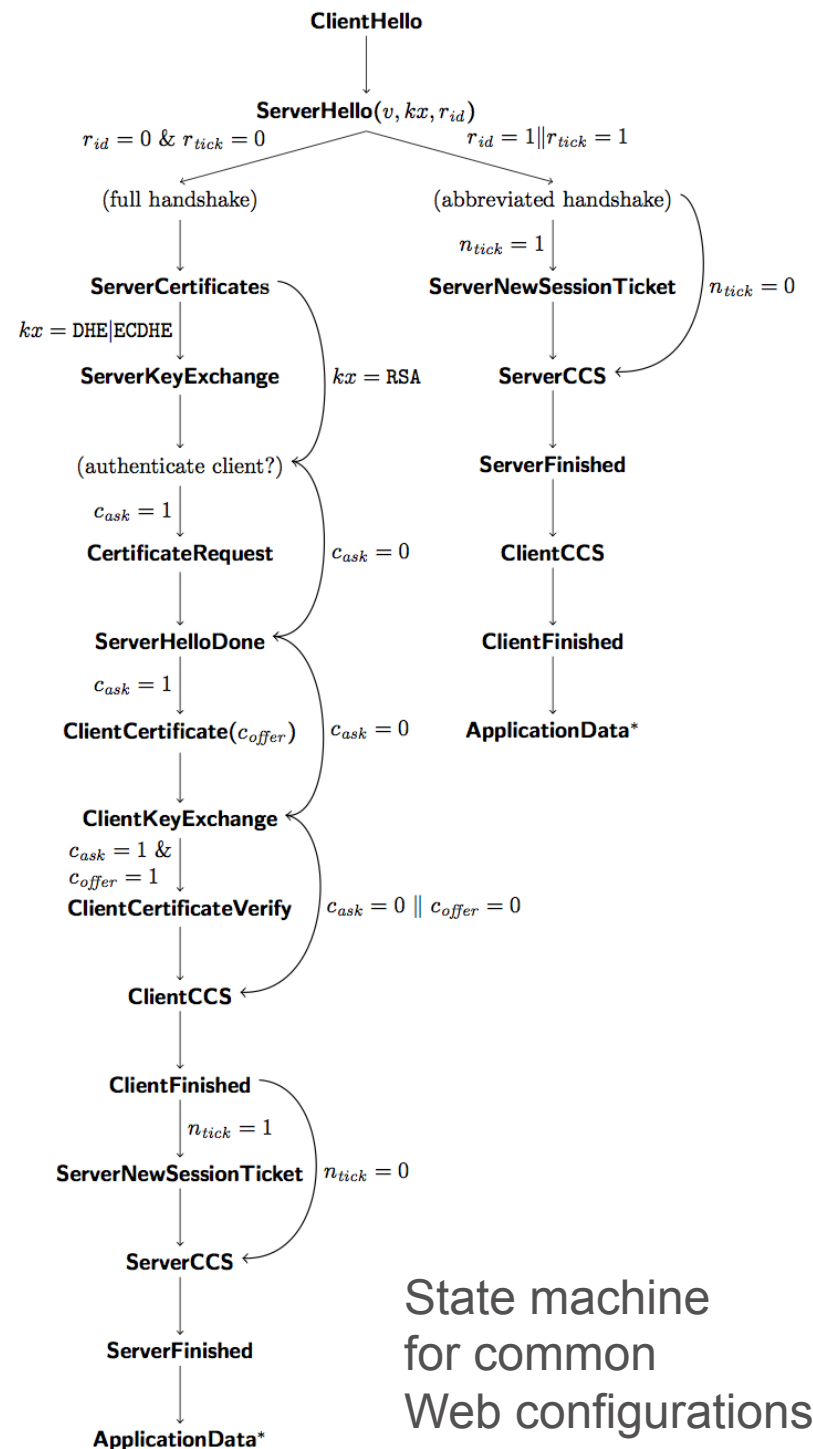
Fuzzing TLS

Does OpenSSL conform to the miTLS state machine?

- There are known attacks if it doesn't [EarlyCCS 2014]

We built a test framework

- FlexTLS, based on miTLS
- Generates 100s of non-conforming traces from a *state machine specification*
- We tested many TLS libraries



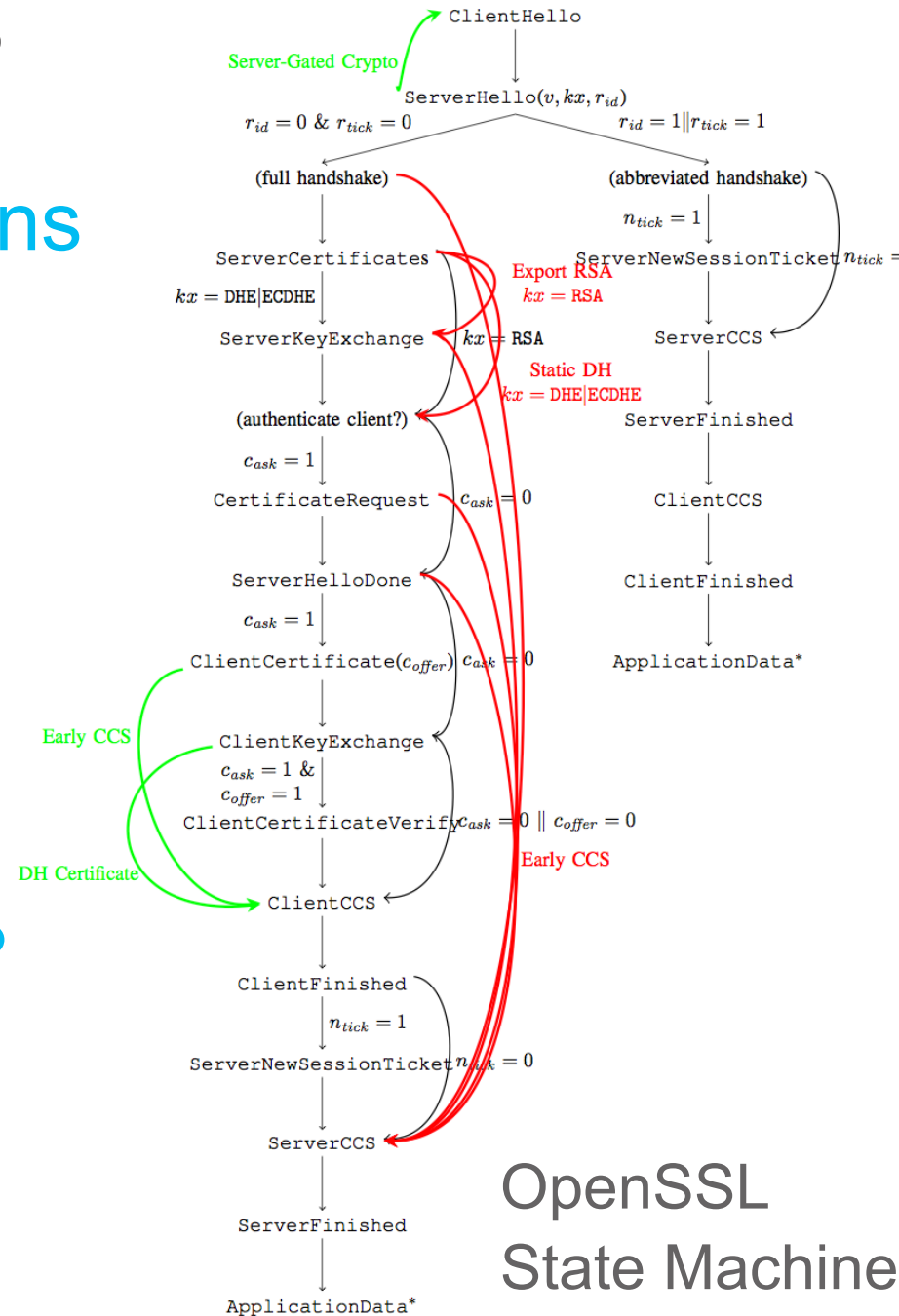
Many, Many Bugs

Unexpected state transitions in OpenSSL, NSS, Java, SecureTransport, ...

- Required messages are allowed to be skipped
- Unexpected messages are allowed to be received
- CVEs for many libraries

How come all these bugs?

- In independent code bases, sitting in there for years
- Are they exploitable?



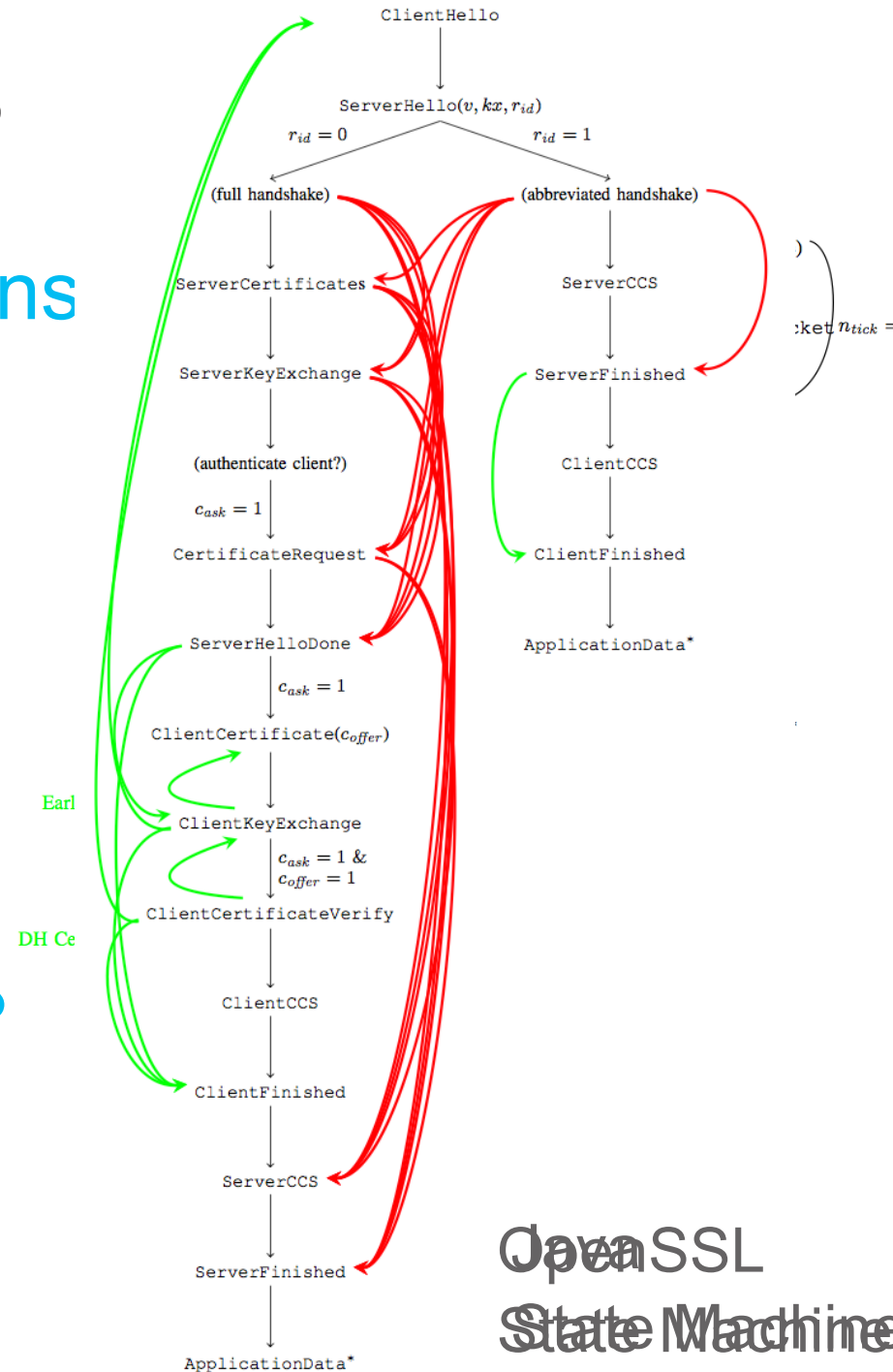
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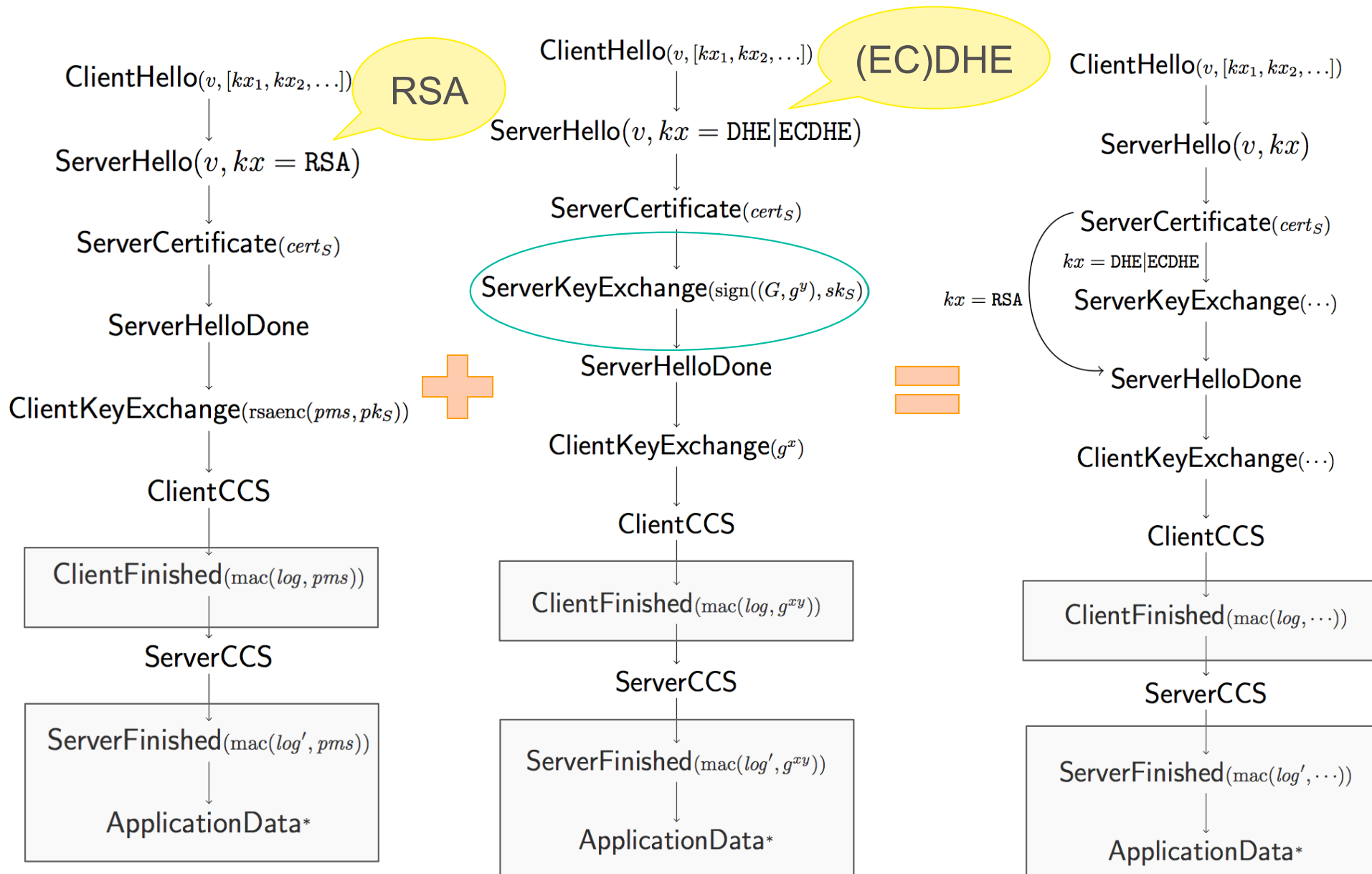
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Composing Key Exchanges



Composing with Optional Messages

Treat ServerKeyExchange as optional

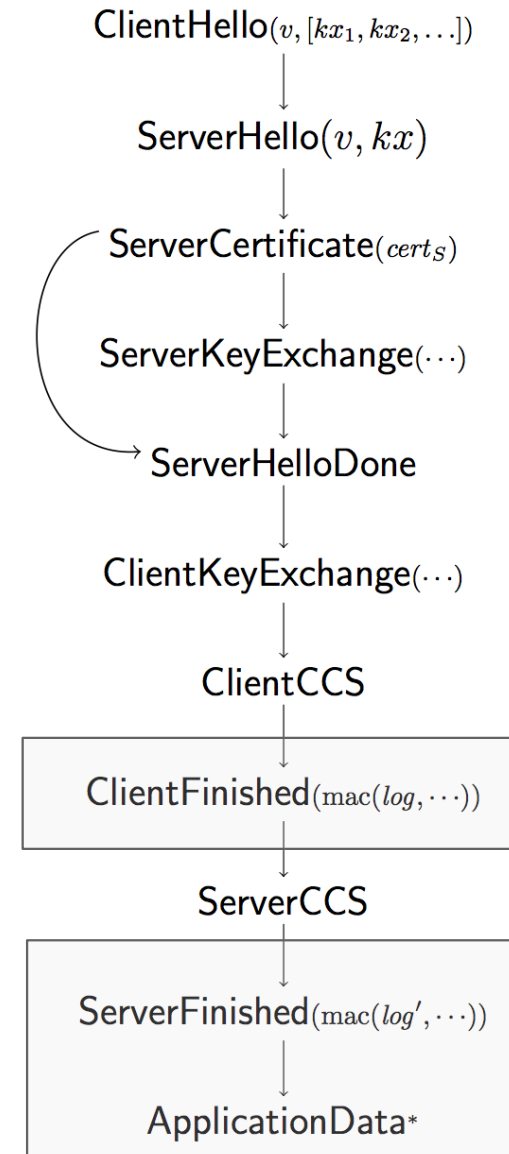
- Server decides to send it or not
- Client tries to handle both cases
- Consistent with Postel's principle:
"be liberal in what you accept"

Unexpected cases at the client

- Server skips ServerKeyExchange in DHE
- Server sends ServerKeyExchange in RSA

Clients should reject these cases

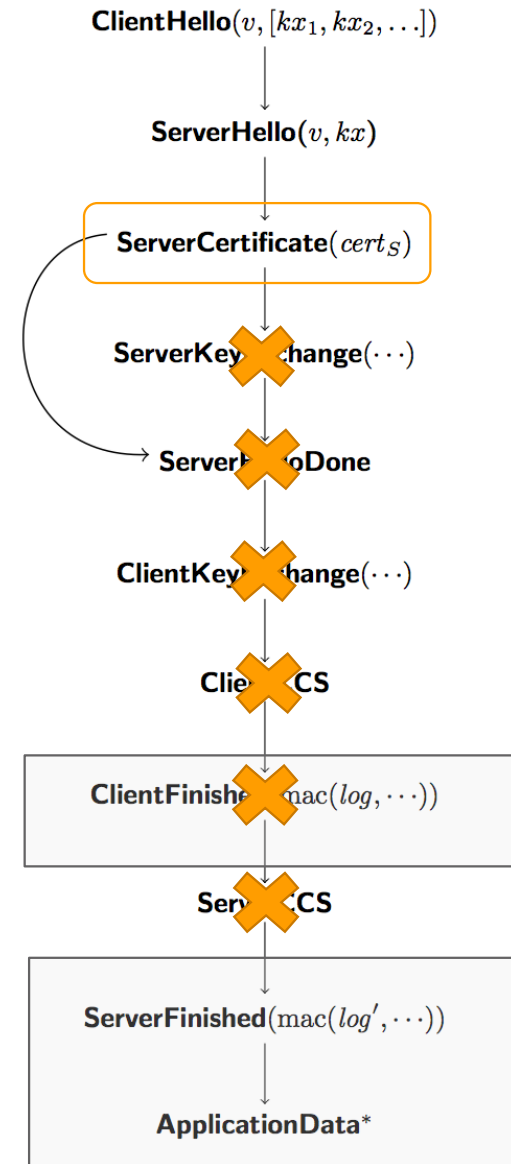
- **In practice: clients accept and perform unexpected cryptographic computations, breaking the security of TLS**



SKIP: Server Impersonation with DHE

Network attacker impersonates S.com to a Java TLS client

1. Send S's cert
2. SKIP ServerKeyExchange (bypass server signature)
3. SKIP ServerHelloDone
4. SKIP ServerCCS (bypass encryption)
5. Send ServerFinished using uninitialized MAC key (bypass handshake integrity)
6. Send ApplicationData (unencrypted) as S.com



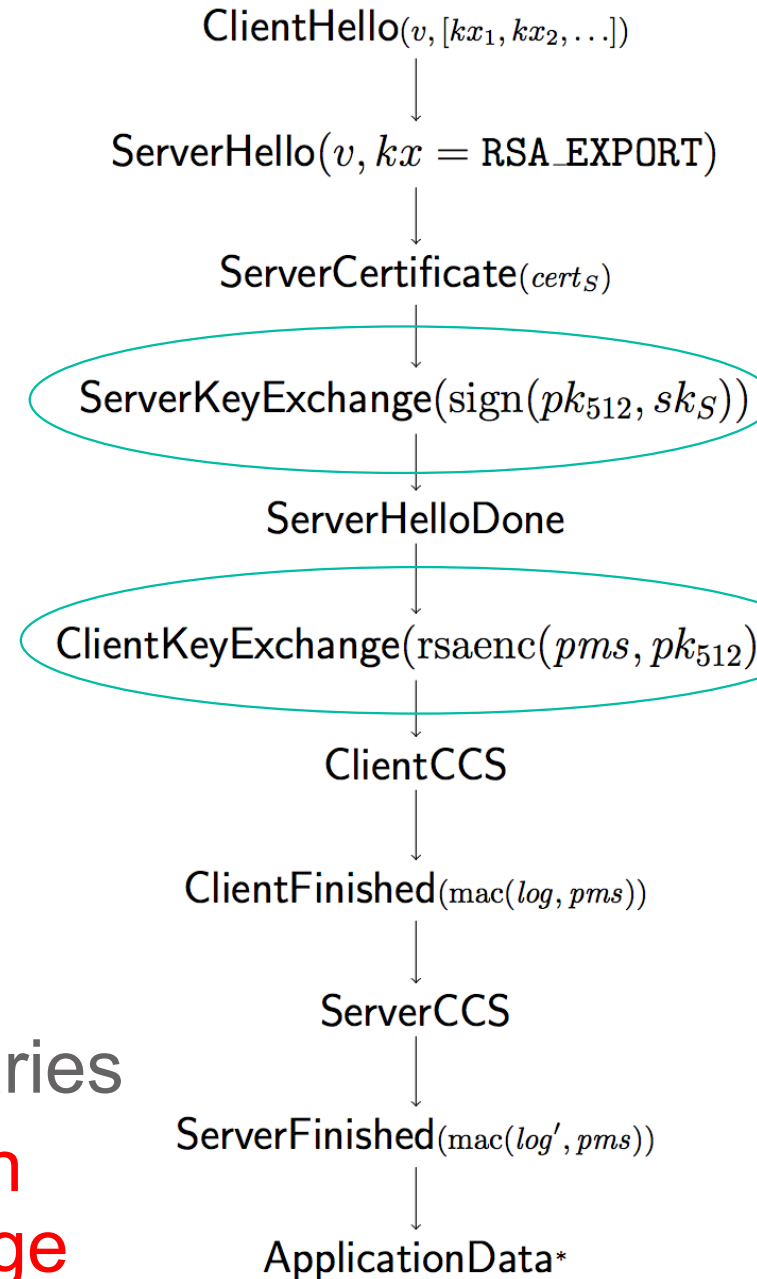
Export-Grade RSA in TLS

TLS 1.0 supported weakened ciphers to comply with export regulations in 1990s

- RSA keys limited to 512 bits
- Export keys are sent in a signed **ServerKeyExchange**
- Client uses the 512-bit key instead of S's public key

EXPORT deprecated in 2000

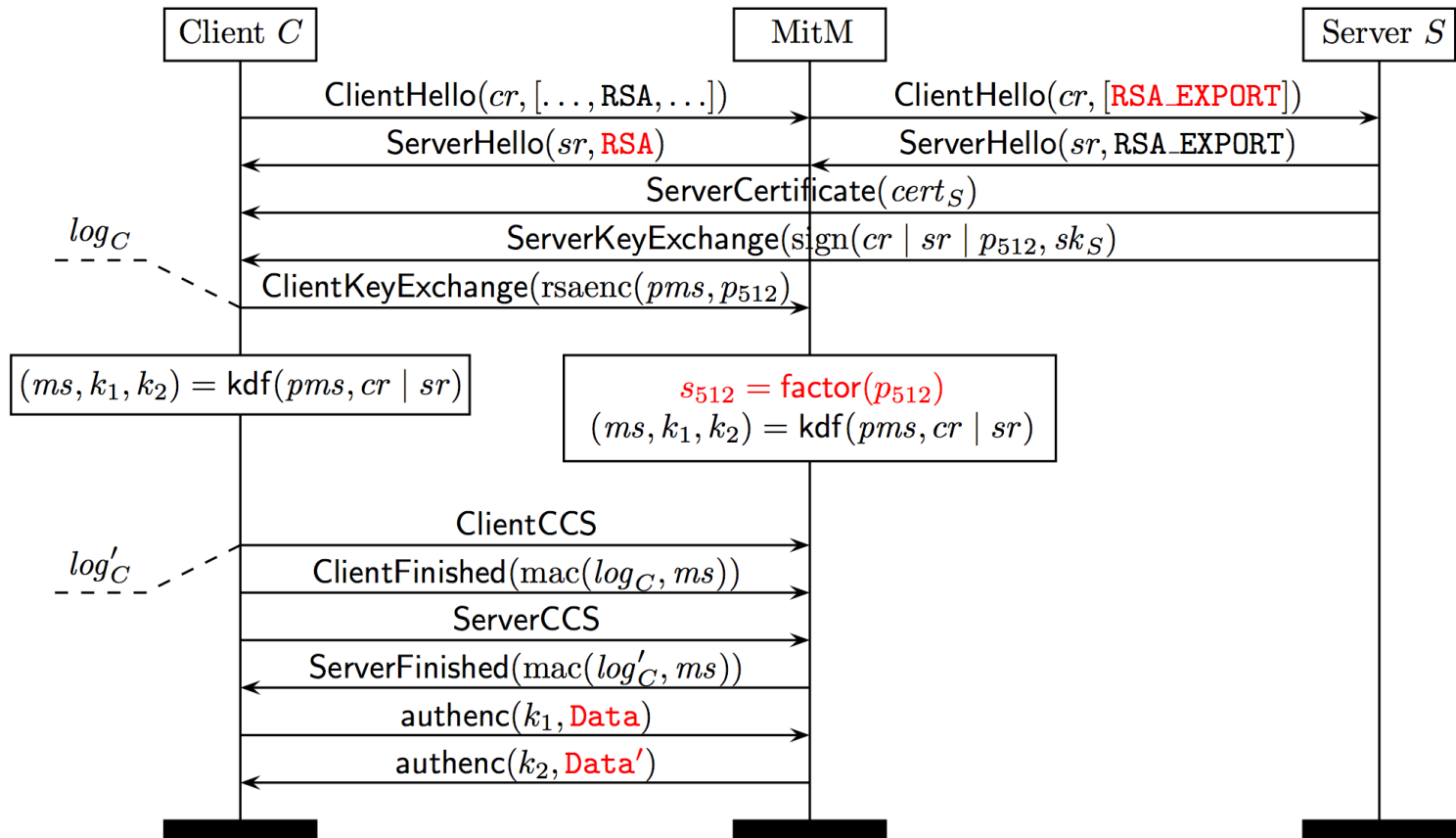
- (Dead) code still exists in OpenSSL and many other libraries
- **Can be triggered by sending an unexpected ServerKeyExchange**



FREAK: Downgrade to RSA_EXPORT

A man-in-the-middle attacker can:

- impersonate servers that support RSA_EXPORT,
- at buggy clients that allow ServerKeyExchange in RSA



FREAK: Exploit and Impact

Many servers in 2015 offer RSA_EXPORT

- 37% of browser-trusted servers in March 2015
- After FREAK: came down to 6.5% [Zmap team, 2015]
- See: www.smacktls.com/#freak
- Vulnerable sites included nsa.gov, hsbc.com, ...

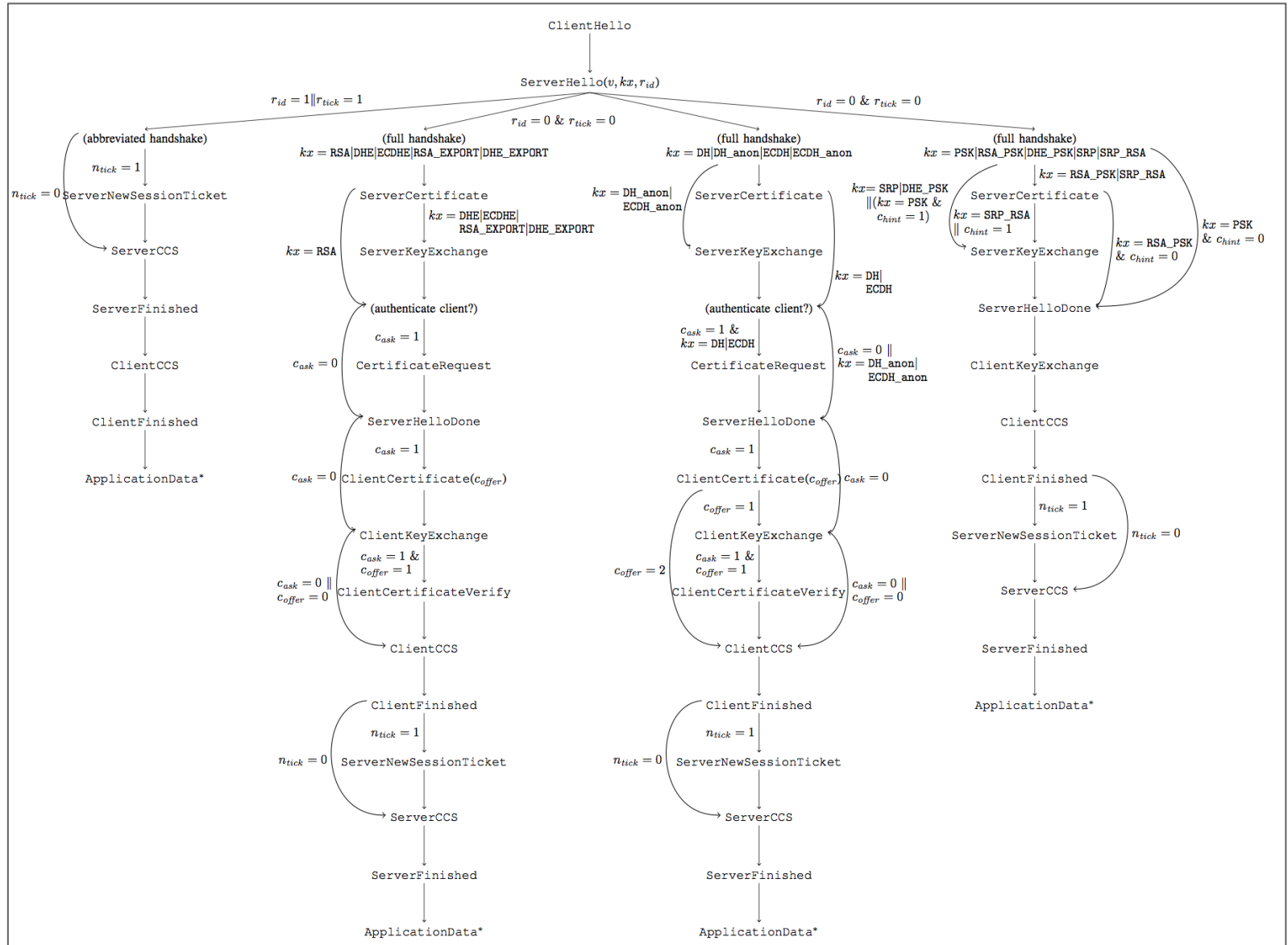
Factoring 512-bit RSA keys is easy

- First broken with CADO-NFS in 2000 [EuroCrypt'00]
- Now: 12 hours and \$100 on Amazon EC2 [N. Heninger]

Client-side state machine bugs are widespread

- Same bug in SChannel, SecureTransport, IBM JSSE, ...
- CVEs for all major libraries and web browsers

A Verified State Machine for OpenSSL



A Verified State Machine for OpenSSL

OpenSSL has two state machines (client/server)

- A bit of a mess: many protocol versions, extensions, optional, and experimental features

We rewrote this code and verified it with Frama-C

- 750 lines of code, 460 lines of specification
- 1 month of a PhD student's time
- Reused logical specification from miTLS
- Eliminates all state machine bugs in OpenSSL
- No impact on performance.

Conclusions

Cryptographic protocol testing needs work

- We used a specification-driven fuzzing tool to find critical state machine bugs in a number of libraries
- This should be done systematically by developers

Open source code is not immune from attack

- Security bugs can hide in plain sight for years

Verification of production code is feasible

- We focused on the core state machine, one small step towards verifying OpenSSL

Beware of deliberately weakened cryptography

- Backdoors come back to bite you even decades later